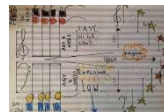


BRUNSHAW PRIMARY SCHOOL



Inspiring children to be resilient and aspirational learners, within a positive and considerate community

Subject: Music		Year group: 2 Term: Spring		Title: Space Story									
What should I already know? • Tempo describes how fast or slow the music is played. • Rhythm is a combination of long and short sounds to make patterns. • To know that tuned instruments make a tune and untuned instruments keep the pulse. • To know that adding accompaniment adds texture to music. • To know that a performance can be evaluated and can often be improved.		Facts I will learn • To know that dynamics tell us how loud or soft the music is. • To know that music is made up of layers of sound on top of each other. This is called texture. • To know that different instruments make different sounds depending on how they are played and what they are made from. • To know that instruments can represent characters or events depending on the sound they make. • To know that rhythms can be made with long sounds or short sounds. 		Key questions • Can you describe the music paying attention to the volume? • How can you make a piece of music sound ‘thick’? • Do all instruments make the same sound and are they all played in the same way? • Can your instruments bring your story to life? • Can you add rhythms to your story?									
Key Skills • To copy back short rhythmic phrases. • To learn that songs can tell a story. • To learn that a composition can be written down in picture form.		Experiences that school will provide Creation of a graphic score to tell a story. Listening to live music that will have instruments of different timbres playing different textures and dynamics.		<table><tr><th>Key vocab</th><th>Definition</th></tr><tr><td>dynamics</td><td>Describes whether the sounds are loud or soft or silent</td></tr><tr><td>texture</td><td>Layers of instruments played on top of each other to create busy sounds</td></tr><tr><td>tempo</td><td>The speed that the music is playing</td></tr></table>		Key vocab	Definition	dynamics	Describes whether the sounds are loud or soft or silent	texture	Layers of instruments played on top of each other to create busy sounds	tempo	The speed that the music is playing
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Web links https://abbyconnors.com/2017/09/21/games-for-exploring-timbre/		Experiences that could be provided at home Watch a film or episodes of cartoons together. Can you find objects around the home that you											

Ideas for games for discovering timbre	can play to tell the story or represent the characters?	timbre	Words to describe sounds instruments make and they ways they are produced
		Graphic score	A way of representing music that does not use notes.
		Rhythm	Patterns of long and short sounds that happen over the pulse